**St Leonard’s CE Primary Academy**

**Year 4 Curriculum Overview 2023-2024**

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| **Subject** | **Term 1** | **Term 2** | **Term 3** | **Term 4** | **Term 5** | **Term 6** |
| **English Text** | Comic Strips – You Choose  The Wolves in the Walls by Neil Gaiman  Animal poems / nature  Love Letters to the Stars by Ruth Awoloha | My Brother is a superhero  Human Body Odyssey (Science link)  A Christmas Carol By Charles Dickens | Wallace and Gromits – Cracking Contraptions Blob by David Walliams  Poetry – Pie Corbett | FLOTSAM  The Iron Man by Ted Hughes  The coming of the Iron Man – Brenda Williams  Greek Myth : Orpheus and Eurydice | How to train your dragon  The Fantastic Mr Fox  Julia Donaldson – Poetry to Perfom | Biography of Thomas Edison  Zoo by Anthony Browne  Charlotte’s Webb |
| **Genres** | **Writing to Entertain:**  Setting/Character  Narrative  Comic strips | **Writing to inform:**  Newspaper Report  Non – chronological report  **Writing to entertain:**  Narrative story | **Writing to inform:**  Instructions / Poster  Zoo Leaflet  Narrative poetry  **Writing to Persuade:**  Speech | **Writing to Persuade:**  Letter  Speech  Diary Entry  Setting/Character | **Writing to Entertain:**  Character/Setting  Narrative  Playwriting  Poetry | **Writing to Inform:**  Biography  Emotive diary  Script writing |
| **GPS** | Punctuation revision  Determiners  Expanded noun phrase  Prefix | Conjunctions  Adverbs  Direct speech  Suffix | Nouns  Paragraphs  Possessive apostrophes  Standard english | Fronted adverbials  Prepositions  Noun phrase | Tense  Clauses  Revision / spag practice | Prefixes / Suffixes  GPS Revision  Spelling rules revision |
| **Guided Comprehension** | The Suitcase Kid  Class Reader – My Brother is a Superhero | The Suitcase Kid / Coraline by Neil Gaiman  Class Reader – My Brother is a Superhero | Coraline by Neil Gaiman | How to Train your Dragon | How to Train your Dragon | Charlotte’s Webb |
| **Maths** | Number and Place Value  Geometry: Properties of Shapes | Multiplication and Division: Multiplication Tables  Addition and Subtraction: Mental Methods | Fractions  Addition and Subtraction: Written Methods | Multiplication and Division  Measurement: Money | Fractions: Calculating  Measurement: Time | Measurement: Length, Mass and Capacity  Geometry: Properties of Shapes (Angles)  Statistics |
| **Science** | **Nature and the Environment** | **Animals including humans – Teeth and Digestion** | **Living things and their habitats – animal classification** | **States of Matter** | **Sound** | **Electricity – constructing an electrical circuit** |
| **R.E.** | **Religion-**  Why do some people think life is like a journey and what significant experiences mark this? | **Incarnation**  *Incarnation/God*  What is the Trinity? | **Hinduism -**  What does it mean to be Hindu in Britain today? | **Salvation**  Why do Christians remember the events of  Holy Week every year? | **What can we learn from religions about deciding what is right or wrong? - Judaism- 10 commandments** | **Creation/Fall**  What do Christians learn from the creation story? |
| **Computing** | **We are software developers**  Using Scratch to program a game | [Computing systems](https://teachcomputing.org/curriculum/key-stage-2/computing-systems-and-networks-the-internet) [and networks – The](https://teachcomputing.org/curriculum/key-stage-2/computing-systems-and-networks-the-internet) [Internet](https://teachcomputing.org/curriculum/key-stage-2/computing-systems-and-networks-the-internet) | [Creating media – Audio](https://teachcomputing.org/curriculum/key-stage-2/creating-media-audio-editing) [editing](https://teachcomputing.org/curriculum/key-stage-2/creating-media-audio-editing) | [Creating media – Photo](https://teachcomputing.org/curriculum/key-stage-2/creating-media-photo-editing) [editing](https://teachcomputing.org/curriculum/key-stage-2/creating-media-photo-editing) | [Data and information –](https://teachcomputing.org/curriculum/key-stage-2/data-and-information-data-logging) [Data logging](https://teachcomputing.org/curriculum/key-stage-2/data-and-information-data-logging) | [Programming A –](https://teachcomputing.org/curriculum/key-stage-2/programming-a-repetition-in-shapes) [Repetition in shapes](https://teachcomputing.org/curriculum/key-stage-2/programming-a-repetition-in-shapes) |
| **Geography** | **Natural disasters - Locational knowledge:**  •locate the world’s countries, using maps to focus on Europe (including the location of Russia) and North and South America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities  **physical geography including:**  -climate zones, rivers, mountains, volcanoes, earthquakes and the water cycle | **The Americas - Geographical skills and fieldwork:**  •use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied  •use the four to eight points of a compass, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world  **•**use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies. |  | **Water cycle -** **Human and physical geography:**  •describe and understand key aspects of:  •physical geography, including: climate zones, rivers, mountains, volcanoes, earthquakes and the water cycle  •Human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water  -name and locate counties and cities of the United Kingdom, geographical regions and their identifying human and physical characteristics, key topographical features (including hills, mountains, coasts and rivers), and land-use patterns; and understand how some of these aspects have changed over time |  |  |
| **History** |  |  | **Ancient Greece –**  A study of Greek life and achievements and their influence and legacy on the western world |  | **Ancient Rome -**  **What happened when the Romans came to Britain?**  **This could include:**  **-** Julius Caesar’s attempted invasion in 55-54 BC  - the Roman Empire by AD 42 and the power of its army  - successful invasion by Claudius and conquest, including Hadrian’s Wall  - British resistance, for example, Boudica  - ‘Romanisation’ of Britain: sites such as Caerwent and the impact of technology,  culture and beliefs, including early Christianity | **Ancient Rome -**  **What happened when the Romans came to Britain?**  **Local Historical Study – Romans influence in Gloucestershire**  **Including:**  •an in depth study linked to one of the British areas of study listed above  •a study over time tracing how several aspects of national history are reflected in the locality |
| **Music** | **Ukulele Music lessons** | **Ukulele Music lessons** | **Ukulele Music lessons** | **Ukulele Music lessons** | **Ukulele Music lessons** | **Ukulele Music lessons** |
| **Art/DT** | **Kapow - Mechanical: Sling shot car**  **Volcano art linked with Geography natural disasters – Andy Warhol** | **Kapow - Food: Adapting a recipe**  **Christmas food**  Children will look at a range of Christmas foods design and make a Christmas inspired bake | **Kapow - Craft & design: Fabric of nature**  **Animal Skeleton art linked with science.**  **Zoo Map design – linked with English and Geography** | **Kapow - Sculpture & 3D: Mega materials – Adapted to link with Ancient Greeks**  **Creating Greek Vases - DT**  **Iron man Art inspired by the Ted Hughes book** | **Kapow -**  **Sketching with use of pastels and charcoal; Dragon designs**- Learning to –  •to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay  DT –FOOD- Linked with Science States of Matter  **Roman shield creation in DT** | **Kapow - Drawing: Power prints – Adapted to link with Roman prints -**  **Roman Mosaics** Improving mastery of art and design techniques, including pattern / geometric shape  **Make an electrical quiz game – linked to Science electricity**  **Technical knowledge:**  •understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors]  •apply their understanding of computing to program, monitor and control their products. |
| **Modern Languages** | **On y va** | **L’argent de poche** | **Raconte-moi une histoire** | **Vive le sport!** | **Le carnaval des animaux** | **Quel temps fait – ill?** |
| **P.E.** | Gymnastics  Football | Tennis  Dance | Swimming | Swimming  Fitness circuits | Basketball  Orienteering  Cricket | Athletics  Archery |
| **PSHE** | **Being Me in my World**  Focusing on self-identity and worth  Rules, rights and responsibilities | **Celebrating Difference**  Exploring different families  Managing family and child centred conflict | **Dreams and Goals**  Understanding challenges, dreams and ambitions  Managing feelings | **Healthy Me**  Exercise, fitness and healthy foods  Keeping safe online and offline  Respect for myself and others | **Relationships**  Family roles and responsibilities  Keeping safe online and who can help you  Awareness of other children and their different lives | **Changing Me**  How our bodies change  Inside and outside body changes  Challenging stereotypes |